

**X - FILES**

**Round 6**

**??????**

**Mission Objective:** To achieve Secret Primary and Secondary objectives  
Before the game, each player will be given an envelope with two SECRET mission objectives.  
They will be randomly selected from the list below:

**Primary Objectives**

- Hold More Table quarters than your opponent
- Hold the Centre of the table objective
- Hold more objectives than your opponent
- Have more Kill Points than your opponent
- Hold both Friendly and Enemy Deployment Zones
- Have your HQ survive the Battle

**Secondary Objectives**

- Destroy a unit with your Warlord
- Destroy 2 Units in C/Combat
- Destroy 3 Units with Shooting
- Slay the Warlord
- Precision Strike
- First Strike

**Deployment:** Vanguard Strike

Before deployment, place 1 Objective in the centre of the table, players then take turns to deploy 2 objectives each (there should be 5 objectives on the battlefield) anywhere on the battlefield not within 12" of each other or 6" of a board edge.

Players Roll off. The winner chooses to go first or second.

If they choose to go first their opponent then chooses their deployment zone.

If they choose to go second they may choose their deployment zone.

The player going first then deploys their entire army, the player going second deploys their entire army next.



**First Turn:** The player who deployed first gets first turn. Their opponent may choose to seize the initiative.

**Battle Points will be awarded as follows:**

- +8BP's if you achieve your Primary objective
- +3BP's if you achieve your Secondary Objective

**+PLEASE SHOW YOUR OPPONENT FOR CONFIRMATION AT THE CONCLUSION OF THE GAME+**

Furthermore you will be awarded BP's for the Following:

- +3BP's if your opponent doesn't score their Primary Objective
- +3BP's for playing 3 Turns
- +1BP if you achieve both Primary and Secondary Objectives
- +1BP Line Breaker
- +1BP Line Secure

**Battle Length:** The Game has 6 turns.