

THE TOUCH

Deployment: Vanguard Strike

Mission: Emperor's Will

Special Rules: Night Fighting, Reserves, Random Game Length, You've Got the Touch

You've Got the Touch: After deployment, but before scout moves, write down three of your units that have "The Touch." Once both players have written these units, they show each other their choices.

In this mission, only units with "The Touch" can capture or contest objectives.

Turn 3 Victory Condition: Control more objectives than your opponent at the end of the 3rd game turn.

Total Victory: You win, and you control both objectives on the table.