

Escalating #908

Are you the Master of Quarters?





Take & Hold Escalation

Each Battle Round scoring escalates, meaning you will have to hold more objectives to score.

Starting the Second Battle Round, score the following at the end of your Command Phase

Battle Round 2

Hold 1 Objective, score 5VP's

Hold 2 Objectives, score 5VP's

Hold more Objectives than your opponent, Score 5VP's

Battle Round 3

Hold 2 Objectives, score 5VP's Hold 3 Objectives, score 10VP's

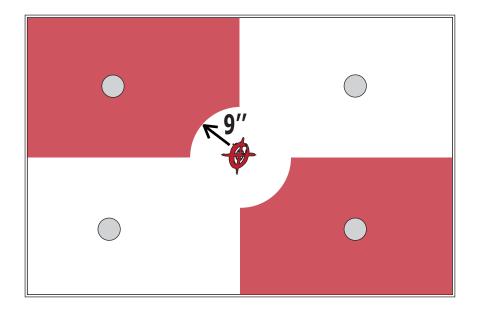
Battle Round 4

Hold 3 Objectives, score 5VP's Hold 4 Objectives, score 10VP's

Battle Round 5

Hold 4 Objectives, score 15VP's

The Primary Objective can score a Maximum of 45VP's for the Battle





Quarter Master

Score 4VP's if you have zero enemy units wholly within your deployment zone at the end of your turn

Each Player will also choose 2 more secondary objectives from the Grand Tournament Mission Pack 2022 and or Army Codex

Each Secondary Objective can score a MAXIMUM of 15VPs for the Battle